

### KEY BASICS, PRINTING AND GETTING HELP

This cheat sheet assumes you are familiar with the content of our Python Basics Cheat Sheet

**s** - A Python string variable

**i** - A Python integer variable

**f** - A Python float variable

**l** - A Python list variable

**d** - A Python dictionary variable

### LISTS

**l.pop(4)** - Returns the fourth item from **l** and deletes it from the list

**l.remove(x)** - Removes the first item in **l** that is equal to **x**

**l.reverse()** - Reverses the order of the items in **l**

**l[1::2]** - Returns every second item from **l**, commencing from the 1st item

**l[-5:]** - Returns the last 5 items from **l** specific axis

### STRINGS

**s.lower()** - Returns a lowercase version of **s**

**s.title()** - Returns **s** with the first letter of every word capitalized

**"23".zfill(4)** - Returns "0023" by left-filling the string with 0's to make it's length 4.

**s.splitlines()** - Returns a list by splitting the string on any newline characters.

Python strings share some common methods with lists

**s[:5]** - Returns the first 5 characters of **s**

**"friend".startswith("f")**

**"end" in s** - Returns True if the substring "end" is found in **s**

### RANGE

Range objects are useful for creating sequences of integers for looping.

**range(5)** - Returns a sequence from 0 to 4

**range(2000, 2018)** - Returns a sequence from 2000 to 2017

**range(0,11,2)** - Returns a sequence from 0 to 10, with each item incrementing by 2

**range(0, -10, -1)** - Returns a sequence from 0 to -9

**list(range(5))**

### DICTIONARIES

**max(d, key=d.get)** - Returns the key that corresponds to the largest value in **d**

**min(d, key=d.get)** - Returns the key that corresponds to the smallest value in **d**

### SETS

**my\_set = set(l)** - Returns a **set** object containing the unique values from **l**

**len(my\_set)** - Returns the number of objects in **my\_set** (or, the number of unique values from **l**)

**a in my\_set** - Returns True if the value **a** exists in **my\_set**

### REGULAR EXPRESSIONS

**import re** - Import the Regular Expressions module

**re.search("abmatch")** - Returns a **MatchObject** object if there is a match; otherwise **None**

**re.replace("abc", "xyz")**

all instances matching regex "abc" are replaced by "xyz"

### LIST COMPREHENSION

A one-line expression of a for loop

**[i \*\* 2 for i in range(10)]** - Returns a list of

the squares of values from 0 to 9

**[s.lower() for s in l\_strings]** - Returns the list **l\_strings** having had the **.lower()** method applied

**[i for i in l\_floats if i < 0.5]**

the items from **l\_floats** that are less than 0.5

### FUNCTIONS FOR LOOPING

```
for i, value in enumerate(l):
    print("The value of item {} is {}".format(i,value))
```

- Iterate over the list **l**, printing the index location of each item and its value

```
for one, two in zip(l_one,l_two):
    print("one: {}, two: {}".format(one,two))
```

- Iterate over two lists, **l\_one** and **l\_two** and print each value

```
while x < 10:
```

```
    x += 1
```

- Run the code in the body of the loop until the value of **x** is no longer less than 10

### DATETIME

**import datetime as dt** - Import the **datetime** module

**now = dt.datetime.now()** - Assign **datetime** object representing the current time to **now**

**wks4 = dt.datetime.timedelta(weeks=4)**

- Assign a **timedelta** object representing a timespan of 4 weeks to **wks4**

**now = wks4** - Return a **datetime** object

**now** representing the time 4 weeks prior to

**newyear\_2020 = dt.datetime(year=2020, month=12, day=31)** - Assign a **datetime** object representing December 25, 2020 to

**newyear\_2020**

**newyear\_2020.strftime("%A, %b %d, %Y")** - Returns "Thursday, Dec 31, 2020"

**dt.datetime.strptime('Dec 31, 2020', "%b %d, %Y")** - Return a **datetime** object

representing December 31, 2020

### RANDOM

**import random** - Import the module **random**

**randuniform()** - Random float

between 0.01.0

**randint(0,10)** - Integer between and

**random.choice(l)** - Returns a random item from the list **l**

### COUNTER

**from collections import Counter** - Import the **Counter**

**c = Counter(l)** - Create a **Counter**

object with the counts of each unique item from 1, do

**c.most\_common(3)** - Most common

items from **l**

### TRY/EXCEPT

Catch and deal with Errors

**l\_ints = [1, 2, 3, "", 5]** - Assign a list of

**l\_ints** integers with one missing value to

**l\_floats = []**

**for i in l\_ints:**

**try:**

**l\_floats.append(float(i))**

**except:**

**l\_floats.append(i)**

- Convert each value of **l\_ints** to a float, catching and handling **ValueError: could not convert string to float**: where values are missing.